Cactus Revenge

Input file:	`standard input`
Output file:	`standard output`
Time limit:	3 seconds
Memory limit:	512 megabytes

NE(E)RC featured a number of problems in previous years about cactuses — connected undirected graphs in which every edge belongs to at most one simple cycle. Intuitively, a *cactus* is a generalization of a tree where some cycles are allowed. The traditional cactus that was initially used in NEERC 2005 problem is given on the second picture in the Examples section.

You are given n integers $d_1, d_2, \ldots, d_n$. Construct any cactus with n vertices such that vertex i has degree d_i (i. e. exactly d_i incident edges), or determine that no such cactus exists. Parallel edges and loops are not allowed.

Input

The first line contains a single integer n ($2 \leq n \leq 2\,000$) — the number of vertices in the cactus.

The second line contains n integers $d_1, d_2, \ldots, d_n$ ($1 \leq d_i \leq n - 1$) — the desired vertex degrees.

Output

If it's impossible to construct a cactus satisfying the conditions, output a single integer -1.

Otherwise, by tradition, output the constructed cactus as a set of edge-distinct paths.

In the first line output an integer m — the number of such paths. Each of the following m lines should contain a path in the graph. A path should start with an integer k_i ($k_i \geq 2$) followed by k_i integers from 1 to n. These k_i integers should represent consecutive vertices of this path. Adjacent vertices in the path should be distinct. The path can visit the same vertex multiple times, but every edge of the cactus should be traversed exactly once in the whole output.

Examples

standard input	standard output	Illustration
5 2 2 3 2 1	4 2 1 2 2 2 3 2 3 1 3 3 4 5	
4 3 3 2 2	-1	
6 1 2 1 1 2 1	-1	
15 1 4 3 2 2 2 2 2 4 4 2 2 2 2 2	3 9 1 2 3 4 5 6 7 8 3 7 2 9 10 11 12 13 10 5 2 14 9 15 10	

Note

Both in the second and the third example, there exist graphs that satisfy the given conditions but none of them are cactuses.